

# TURN YOUR CREATIVITY INTO A CAREER.

DESIGN MEDIA ARTS FASHION CULINARY

See what some of our graduates are earning.

	Total Graduates	Number of Graduates Unavailable for Employment Within Six Months of Graduation	Number of Graduates Available for Employment Within Six Months of Graduation*	Number of Graduates Employed	Percentage of Available Graduates Employed in Related Field	Average Salary**
<b>Bachelor's Degree Programs</b>						
Culinary Management	5	0	5	5	100.0%	\$39,944
Digital Filmmaking & Video Production	16	1	15	12	80.0%	\$27,723
Fashion & Retail Management	1	0	1	1	100.0%	—
Game Art & Design	12	0	12	9	75.0%	\$29,885
Graphic Design	34	2	32	28	87.5%	\$33,700
Interior Design	23	4	19	18	94.7%	\$34,183
Media Arts & Animation	22	2	20	17	85.0%	\$29,689
Visual Effects & Motion Graphics	7	2	5	4	80.0%	\$35,178
Web Design & Interactive Media	8	1	7	7	100.0%	\$44,840
<b>Total Bachelor's Degree Programs***</b>	<b>128</b>	<b>12</b>	<b>116</b>	<b>101</b>	<b>87.1%</b>	<b>\$33,115</b>
<b>Associate's Degree Programs</b>						
Baking & Pastry	16	1	15	14	93.3%	\$29,643
Culinary Arts	18	1	17	16	94.1%	\$33,540
Drafting Technology & Design†	7	2	5	4	80.0%	\$47,686
<b>Total Associate's Degree Programs††</b>	<b>45</b>	<b>5</b>	<b>40</b>	<b>37</b>	<b>92.5%</b>	<b>\$33,479</b>
<b>All Program Totals</b>	<b>173</b>	<b>17</b>	<b>156</b>	<b>138</b>	<b>88.5%</b>	<b>\$33,213</b>

This chart shows average starting salaries for graduates from The Art Institute of Las Vegas, during the period of January 1, 2010 through December 31, 2010. This data relates to graduates available for employment who were working in a field related to their program of study, within six months of graduation, that have met our employment and verification requirements.

This data is provided for informational purposes only. For more information regarding our programs and those of our main school and its branches, including the graduation rate for each program, the median debt of students who completed each program, and other important information, please click on the "Gainful Employment Data" link available by clicking on "Student Consumer Information" on our school website or go to [aiprgrams.info/ailv](http://aiprgrams.info/ailv).

The employment data included with the Gainful Employment Data is computed in accordance with standards established by ACICS, our institutional accrediting agency. The ACICS calculation of graduate employment is different from our calculation because it is for a different time period and it includes certain graduates who we exclude from our calculation.

\* Graduates available for employment excludes graduates who have waived employment assistance due to extenuating circumstances which prevent them from working, including due to a medical condition which prevents work in their field of study; active military duty; incarceration; death; non-immigrant status; furthering education with minimum of 50% credit load; and choosing to stay at home full-time due to parental obligations; along with graduates who continue employment in an unrelated field with current salary in excess of entry-level salary.

\*\* Average salaries include, as applicable, annualized salary, overtime, payment for freelance assignments, hourly wages from multiple employments, and scheduled bonus payments. The calculation of average salary excludes graduates for whom we obtained confirmation of employment but were unable to obtain salary information. Graduates who have prior work experience and who are new to an employment field are included in the employment statistics.

\*\*\* Total includes unpublished salary amount of an individual graduate.

† School average is skewed upward due to one or more extraordinary salaries that do not depict earnings typical of entry-level Art Institutes graduates.

†† Total includes employment activity for graduates of programs which are no longer offered to new students.

