

TURN YOUR CREATIVITY INTO A CAREER.

DESIGN MEDIA ARTS FASHION CULINARY

See what some of our graduates are earning.

	Total Graduates	Number of Graduates Unavailable for Employment Within Six Months of Graduation	Number of Graduates Available for Employment Within Six Months of Graduation*	Number of Graduates Employed	Percentage of Available Graduates Employed in Related Field	Average Salary**
Bachelor's Degree Programs						
Advertising	10	2	8	8	100.0%	\$25,158
Apparel Design	27	3	24	23	95.8%	\$30,795
Design Management	9	0	9	8	88.9%	\$33,638
Design Studies	2	0	2	2	100.0%	\$17,900
Design Visualization	1	0	1	1	100.0%	—
Digital Film & Video	24	0	24	18	75.0%	\$23,454
Fashion Marketing	5	1	4	3	75.0%	\$26,973
Game Art & Design	29	3	26	26	100.0%	\$27,074
Graphic Design	23	1	22	20	90.9%	\$29,464
Industrial Design	8	1	7	5	71.4%	\$26,806
Interior Design	36	12	24	17	70.8%	\$30,865
Media Arts & Animation	39	1	38	33	86.8%	\$26,713
Visual Effects & Motion Graphics	1	0	1	1	100.0%	—
Visual & Game Programming	4	0	4	4	100.0%	\$31,620
Web Design & Interactive Media	14	0	14	12	85.7%	\$40,960
Total Bachelor's Degree Programs***	232	24	208	181	87.0%	\$29,263
Associate's Degree Programs						
Apparel Accessory Design	2	0	2	1	50.0%	—
Apparel Design	6	2	4	4	100.0%	\$24,069
Graphic Design	11	3	8	8	100.0%	\$23,428
Total Associate's Degree Programs***/†	23	6	17	14	82.4%	\$23,833
Diploma Programs						
Baking & Pastry	9	0	9	7	77.8%	\$19,146
Total Diploma Programs	9	0	9	7	77.8%	\$19,146
All Program Totals	264	30	234	202	86.3%	\$28,525

This chart shows average starting salaries for graduates from The Art Institute of Portland, during the period of January 1, 2010 through December 31, 2010. This data relates to graduates available for employment who were working in a field related to their program of study, within six months of graduation, that have met our employment and verification requirements.

This data is provided for informational purposes only. For more information regarding our programs, including the graduation rate for each program, the median debt of students who completed each program, and other important information, please click on the "Gainful Employment Data" link available by clicking on "Student Consumer Information" on our school website or go to aipprograms.info/aipd.

* Graduates available for employment excludes graduates who have waived employment assistance due to extenuating circumstances which prevent them from working, including due to a medical condition which prevents work in their field of study; active military duty; incarceration; death; non-immigrant status; furthering education with minimum of 50% credit load; and choosing to stay at home full-time due to parental obligations; along with graduates who continue employment in an unrelated field with current salary in excess of entry-level salary.

** Average salaries include, as applicable, annualized salary, overtime, payment for freelance assignments, hourly wages from multiple employments, and scheduled bonus payments. The calculation of average salary excludes graduates for whom we obtained confirmation of employment but were unable to obtain salary information. Graduates who have prior work experience and who are new to an employment field are included in the employment statistics.

*** Total includes employment activity for graduates of programs which are no longer offered to new students.

† Total includes unpublished salary amount of an individual graduate.



Some of the employers, both local and around the country, who have hired recent graduates of The Art Institute of Portland are as follows:

- adidas
- American Idol Productions
- Bent Image Lab
- Boothster
- Buzz Monkey
- Capstone Technology Corporation
- Castelli
- Chasing Locations
- Church and State
- Citizen
- Citrus Marketing Group
- Columbia Sportswear
- Comcast SportsNet
- Craftsman Design and Renovation
- Dehen Inc.
- Environments
- Funnelbox
- Fuse
- Goosecross Cellars
- Griptonite Games
- Happy Trails Animation
- Hinge Digital
- Hive-FX
- Home Depot
- IKEA
- Island Naturals
- Keen Footwear
- Laika
- Liquid Development
- Lucid Inc.
- McAfee, Inc.
- Merrell
- Monolith Productions Inc.
- Nike
- Nintendo of America Inc.
- Oregon Business Magazine
- Passionfruit Jewelry
- Pistola
- Pix Patisserie
- Pixel Pool
- Pratt & Larson Tile
- Sandymontana
- Shedrain Corp
- SightWorks
- Slingshot Sports
- Sony Computer Entertainment—San Diego
- Stone Wood Outlet
- Sucker Punch Productions
- Sweet Masterpiece
- Ziba Design

The opportunities that some of our recent graduates have taken hold of:

DESIGN

- 3D Environment Artist
- Account Coordinator
- Account Manager
- Assistant Designer
- Assistant Producer
- Design Assistant
- Design Consultant
- Digital Media Specialist
- Exhibit Designer
- Graphic Designer
- Industrial Designer
- Interior Designer
- Kitchen/Bath Designer
- Marketing Assistant
- Print Production Coordinator
- Product Designer
- Showroom Designer

MEDIA ARTS

- 3D Animation Artist
- 3D Asset Modeler
- 3D Character Modeler
- 3D Environment Artist
- Animator
- Assistant Multimedia Producer
- Cleanup Artist
- Computer Software Tester
- Editor
- Flash Designer
- Graphic/Game Programmer
- Illustrator
- Interactive Media Designer
- Location Assistant
- Multimedia Developer
- Production Assistant
- Production Coordinator (Radio/TV)
- Production Staff
- Rigger
- Technical Artist
- Videographer

FASHION

- Apparel Designer
- Design Assistant
- Fabric/Textile Designer
- Ornamental-Metalwork Designer
- Photo Stylist
- Product Development Assistant
- Sample Sewer
- Stitcher

CULINARY

- Baker

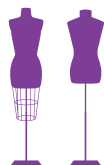
When you're ready to look, we'll provide support.

We'll help you:

- Develop job-search skills in resumé writing, interviewing, and networking
- Find part-time work while in school
- Pursue full-time work after graduation

Students can also take advantage of:

- Opportunities to meet employers at career days and job fairs
- Current insights into the skills employers are looking for



DESIGN

MEDIA ARTS

FASHION

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CREATE TOMORROW