



OUR GRADUATES ARE TURNING OPPORTUNITIES INTO CAREERS.

In a world that runs on ideas, our grads have a head start.

More than ever, employers are looking for creativity. And they're finding it in those who come from The Art Institutes schools. In our career-focused learning environment, students use professional-grade technologies under the guidance of experienced instructors who know first-hand what the industry demands.

By offering internship opportunities and helping to keep our education programs aligned with industry trends, many employers work with our schools to make our students more marketable.

And our system of over 45 schools keeps us connected with employers throughout North America.

Of all 2009 graduates of The Art Institute of Vancouver available for employment, 76.7% were working in a field related to their program of study within six months of graduation, at an average starting salary of \$25,764.

Measuring our graduates' success.

We've charted our recent grads' progress as they launch their careers, both in terms of finding jobs and in the average salary they're earning.

Diploma/Certificate Programs

	Total Graduates	Number of Graduates Unavailable for Employment Within Six Months of Graduation	Number of Graduates Available for Employment Within Six Months of Graduation*	Number of Graduates Employed	Percentage of Available Graduates Employed in Related Field	Average Salary
3D Modeling for Animation & Games	34	6	28	18	64.3%	\$28,335
Animation Art & Design	15	2	13	8	61.5%	\$33,418
Baking Pastry	33	6	27	20	74.1%	\$23,481
Culinary Arts	47	13	34	31	91.2%	\$24,946
Culinary Arts/Restaurant Ownership	15	2	13	11	84.6%	\$27,448
Digital Film & Video	58	14	44	36	81.8%	\$23,903
Event Management	20	3	17	14	82.4%	\$30,549
Fashion Design & Merchandising	44	13	31	23	74.2%	\$22,255
Fashion Marketing & Management	23	5	18	15	83.3%	\$22,125
Game Art & Design	28	4	24	16	66.7%	\$24,980
Graphic Design	92	24	68	49	72.1%	\$26,743
Hospitality & Restaurant Business Management	7	0	7	6	85.7%	\$28,780
Interior Design	61	9	52	47	90.4%	\$25,536
Professional Recording Arts	42	8	34	27	79.4%	\$21,455
VFX for Film & Television	7	2	5	5	100.0%	\$33,312
Visual & Game Programming	21	1	20	13	65.0%	\$35,536
Web Design & Interactive Media	12	3	9	5	55.6%	\$22,748
Total Diploma/Certificate Programs	582	122	460	353	76.7%	\$25,764
All Program Totals**	582	122	460	353	76.7%	\$25,764

* Graduates available for employment excludes graduates who have waived employment assistance for one of the following reasons: medical condition that prevents full-time employment; active military duty; incarceration; death; non-immigrant status; furthering education with minimum of 50% credit load; stay-at-home parent; or continuation of employment in an unrelated field with current salary in excess of entry-level salary.

** All Program Totals exclude new programs for which there were no graduates. For a complete list of available programs, please contact the Admissions Department.

Average salaries include, as applicable, annualised salary, overtime, payment for freelance assignments, hourly wages from multiple employments, and scheduled bonus payments. Graduates who have prior work experience and who are new to an employment field are included in the employment statistics. Data represents employment for January 1, 2009–December 31, 2009 graduates, six months after graduation.

Who will create tomorrow? It could be you.

We're in the middle of a creative revolution that's opening new opportunities to build a career out of ideas. At an Art Institutes school, our students get a focused education that prepares them to seize those opportunities. We guide, support, and help students take their creativity from the classroom to the working world.

Our graduates enter the job market equipped not only with polished talent, but the professional portfolio, interviewing, and networking skills they need to make an impact in the job market.



You can judge our grads by the companies that hire them.

Here are just a few of the high-profile employers, both local and around the country, who have hired recent graduates of The Art Institute of Vancouver.

- Anthem Visual Effects
- Apex Design Group
- Armoury Recording Studio
- AVW-Telav
- Bardel Entertainment, Inc.
- Base 10 Design
- Best Buy Canada
- Big City Cupcakes
- Brady Dahmer Design
- Bridges
- Chum Limited
- Color Media
- Culinary Capers
- Dampkring Designs
- Discovery Ad-ventures
- Electronic Arts/EA Blackbox
- Faulkner Brand
- Fish House in Stanley Park
- Fluid Communications
- Fresh Air Cinema, Inc.
- Graphically Speaking
- Hothead Games
- Identica Branding & Design
- Image Engine Design, Inc.
- JMax Global
- Kennedy Crawford Design
- Lululemon
- Nerd Corps Entertainment
- New Leaf Interiors
- Northwest Imaging & FX
- Piranha Games
- PowerUp Studios
- Princess Cruises
- Propaganda Games
- Rainmaker Animation
- Redbull Canada
- Relic Entertainment
- River Rock Casino
- Rivera Design Group
- Rockbeach Recording
- Rocky Mountain Production Services
- Sharp's Audio-Visual
- Teldon Print Media
- Universal Printing
- Uthervers Digital
- Vanguard Animation
- VideoClix

When you're ready to look, you'll find plenty of support.

As our grads start their job search, they can count on the support of our Career Services staff. We provide helpful tips and techniques, and connect them to hiring managers in their community and throughout North America.

We'll help:

- Develop job-search skills in resumé writing, interviewing, and networking
- Find part-time work while in school
- Pursue full-time work after graduation

Students can also take advantage of:

- A Portfolio Show during final quarter attended by potential employers
- Opportunities to meet employers at career days and job fairs
- Current insights into the skills employers are looking for

Start here. And go as far as your talent takes you.

These aren't just job titles. They're opportunities that some of our recent grads have taken hold of.

- | | | |
|--|---|---|
| <p>DESIGN</p> <ul style="list-style-type: none"> • CAD Design Technician • Desktop Publisher • Event Planner • Graphic Designer • Interface Designer • Interior Designer • Production Artist • Sales Design Associate • Showroom Assistant • Web/Graphic Designer <p>MEDIA ARTS</p> <ul style="list-style-type: none"> • Assistant Producer • Assistant Recording Engineer • Audio-Visual Technician • Camera Assistant • Composer • Digital Artist • Editor • Engineer 2D/3D Software | <ul style="list-style-type: none"> • Environment Modeller • Game Designer • Graphic Artist • Graphic/Game Associate • Interactive Producer • Junior Animator • Junior Composer • Level Designer • Lighter • Live Sound Technician • Match Mover • Modeller • Multimedia Artist • Production Assistant • Programmer—Junior/Associate, Graphic/Game, Front End • Render Wrangler • Sales Consultant • Studio Assistant • Studio Runner | <ul style="list-style-type: none"> • Systems Administrator • Tester—QA, Computer Software • Texture Artist • Web Designer <p>FASHION</p> <ul style="list-style-type: none"> • Apparel Designer • Assistant Fashion Designer • In-Store Merchandiser • Patternmaker • Product Developer <p>CULINARY</p> <ul style="list-style-type: none"> • 2nd Cook • Assistant Pastry Chef • Cook • Pastry Chef • Sous-Chef |
|--|---|---|



DESIGN MEDIA ARTS FASHION CULINARY CREATE TOMORROW

Programs, credential levels, technology, and scheduling options vary by school. A range of online course opportunities is available at select schools. Administrative office: 210 Sixth Avenue, 33rd Floor, Pittsburgh, PA 15222 ©2010 by The Art Institutes International LLC 2385 10/10 • Printed on FSC & SFI certified paper.